



Motley Dixie Youth Baseball Sponsorship Letter

PO Box 666 Hurt, VA 24563

Email: motleydixieyouth@gmail.com

Website: motleydixieyouth.org

Dear Motley Dixie Youth Sponsor,

We invite you to join us in providing a great baseball atmosphere for children in the Altavista and Hurt communities. Through your assistance we are able to continue to offer a quality program for our youth. Our program looks to develop fundamentals, character and teamwork in a safe and fun environment. 100% of your sponsorship goes to building the league and supporting our players.

Our league is registered as a 501C3 Non-Profit Organization so your sponsorship is deductible.

New Sponsors

Circle the option that you would like

Team Sponsor – Ages 11-15\$350Includes sponsor name on uniform and field banner

Field Banner\$200 2ft x 4ft outfield banner hung from April to October

Returning Sponsors*

Circle the option that you would like

Team Sponsor – Ages 11-15\$300Includes sponsor name on uniform and field banner

~ If you are interested in helping our league in other ways, please let us know. ~

Your Name:	Phone #:
Business Name:	Business #:
Business Address:	
Email Address:	
Business Website:	

- Team Sponsorships are limited to a first-come first-serve basis for the number of teams during the season.
- To have your company's name printed on the uniforms we need to receive your form and payment no later than 3/10/23.
- For field banners please email us your company logo that you want on the banner. (Image file or Business Card)
- Please send a copy of this form and payment to:
 - Motley Dixie Youth PO Box 666 Hurt, VA 24563
- All sponsors are also listed on our website and highlighted on our facebook page leading up to Opening Day.
- *Returning sponsors are those that have sponsored our league in the previous season.

Motley Dixie Youth and our families thank you in advance for your support!

If you have any questions, please contact us at motleydixieyouth@gmail.com or call/text our President, Mike McCorkle at 434-941-8165.